

Executive Summary

This technical bulletin describes how to properly setup EloView and test functionality.

Items Required

- EloView-compatible device
- EloView Account
- Internet Access for device

Hardware Connectivity

1. Connect power cable to outlet/device and Ethernet cable (if applicable)
2. Unit should power on automatically, but if needed press the power button
3. If Wi-Fi is required, select Network Name and provide Wi-Fi Password to establish device internet connection
4. Once complete, you will see a temporary message on the screen – “We’ll be right back”
 - a. This is a placeholder screen until content is published to the device

Creating an EloView Account – If you do not plan to use EloView, please skip to content deployment

1. From a web browser, navigate to <https://manage.eloview.com/createuser>
2. Enter all required information



Signup to Start Free 90-Day Trial

	Email address*
	Enter New Password
	Confirm New Password

Create Account

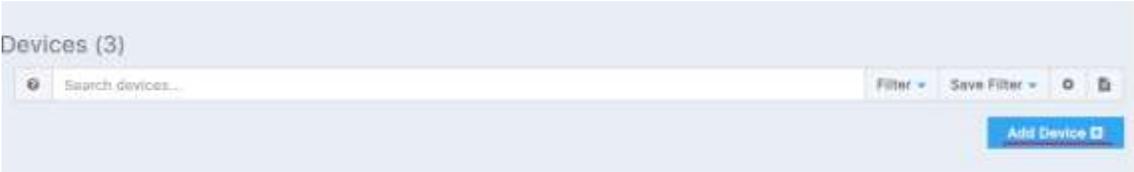
3. The approval process will be reviewed by EloView Support Team
4. Once approved, you will be able to login and utilize EloView

Device Registration

1. Login to EloView Portal – <https://manage.eloview.com>
2. Click the 'Devices' tab in the top right corner



- 3.
4. Click 'Add Device +'



5. Enter the desired name for your device and the serial number

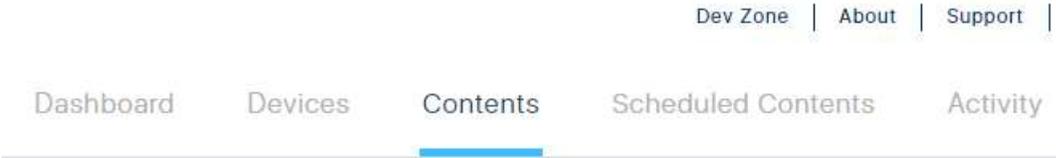


- a. If you get an error stating that the device is already registered with another account, please make sure the device is not already in your account.
 - If the device is not in your account, please send an email with a picture of the serial number and device to support@eloview.com
6. Click Save – Your new device will show in the Devices list

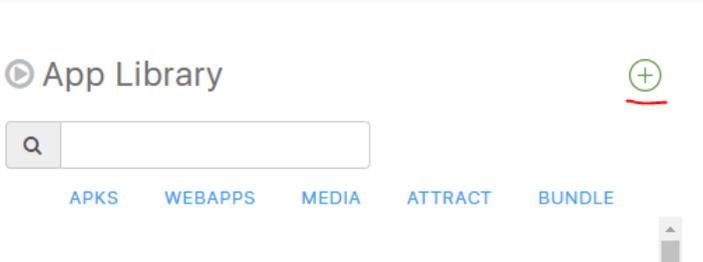
Adding Content

NOTE: Any content that is over 100 MB needs to be sent to support@eloview.com for manual uploading

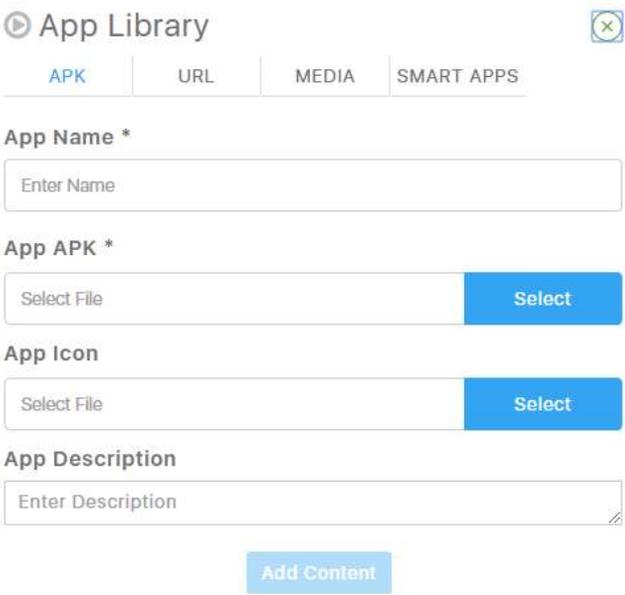
1. Login to the EloView Portal – <https://manage.eloview.com>
2. Click the 'Contents' tab in the top right



3. On the left side you will see 'App Library' and a green addition symbol (+)



4. Click the addition symbol
 - a. **Adding an APK**
 - i. Select APK from the tabs under 'App Library'

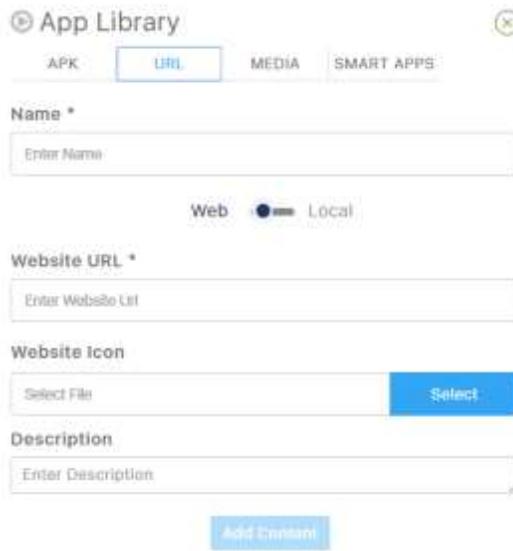


- ii. Enter the name of your APK
- iii. Select your APK file from your local file directory

1. **NOTE:** Elo Android products running Android OS 7.1.2 and below do not support Google Play Services. If your application contains Google Play dependencies, unexpected behavior will occur.
- iv. Select your APK icon – if not, a colored block icon will be used as default
- v. Add a description, if necessary
- vi. Select ‘Add Content’ – Your content will upload to the cloud and then be displayed in the App Library

b. Adding a URL

- i. Select URL from the tabs under ‘App Library’



The screenshot shows the 'App Library' interface with the 'URL' tab selected. The form includes the following fields and options:

- APK | URL | MEDIA | SMART APPS** (Navigation tabs)
- Name *** (Text input field with placeholder 'Enter Name')
- Web | Local** (Radio button selection, with 'Local' selected)
- Website URL *** (Text input field with placeholder 'Enter Website URL')
- Website Icon** (File selection area with 'Select File' and 'Select' buttons)
- Description** (Text input field with placeholder 'Enter Description')
- Add Content** (Blue button at the bottom)

- ii. Enter the name of your URL
- iii. Select either ‘Web’ or ‘Local’ for the web page deployment option
 1. Enter the website URL if you’re using the ‘Web’ option

2. Select your webapp files from your file directory if you want to deploy the webpage locally then set the Home page file

⌕ **App Library** ✕

APK
URL
MEDIA
SMART APPS

Name *

Enter Name

Web Local

Upload Folder *

Select Folder
Select

Set Home Page

index.html

Website Icon

Select File
Select

Description

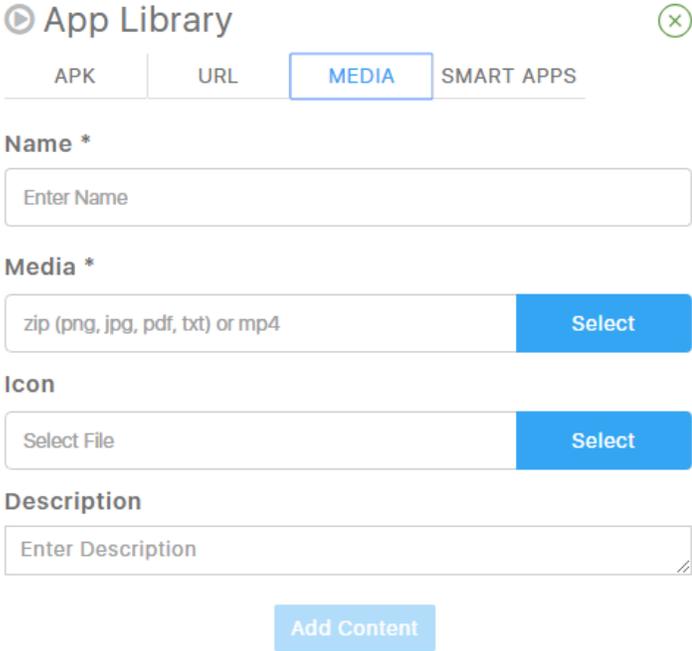
Enter Description

Add Content

- iv. Select your URL icon – if not, a colored block icon will be used as default
- v. Add a description, if necessary
- vi. Select ‘Add Content’ – Your content will then be displayed in the App Library

c. Adding Media

- i. Select 'Media' from the tabs under 'App Library'



The screenshot shows the 'App Library' interface with the 'MEDIA' tab selected. The form contains the following elements:

- App Library** header with a play icon and a close button (X).
- Navigation tabs: **APK**, **URL**, **MEDIA** (selected), and **SMART APPS**.
- Name *** text input field with placeholder text 'Enter Name'.
- Media *** section with a text input field containing 'zip (png, jpg, pdf, txt) or mp4' and a blue **Select** button.
- Icon** section with a text input field containing 'Select File' and a blue **Select** button.
- Description** text input field with placeholder text 'Enter Description'.
- Add Content** button at the bottom.

- ii. Enter the name of your Media
- iii. Select Media file(s) from your local file directory
 - 1. NOTE: Most media files must be in a zipped folder. Files must be .png .jpg .pdf or .txt. MP4 video files may be uploaded directly and do not require a zip folder.
- iv. Select your Media icon – if not, a colored block icon will be used as default
- v. Add a description, if necessary
- vi. Select 'Add Content' – Your content will then be uploaded and displayed in the App Library

d. Adding Attract Loops

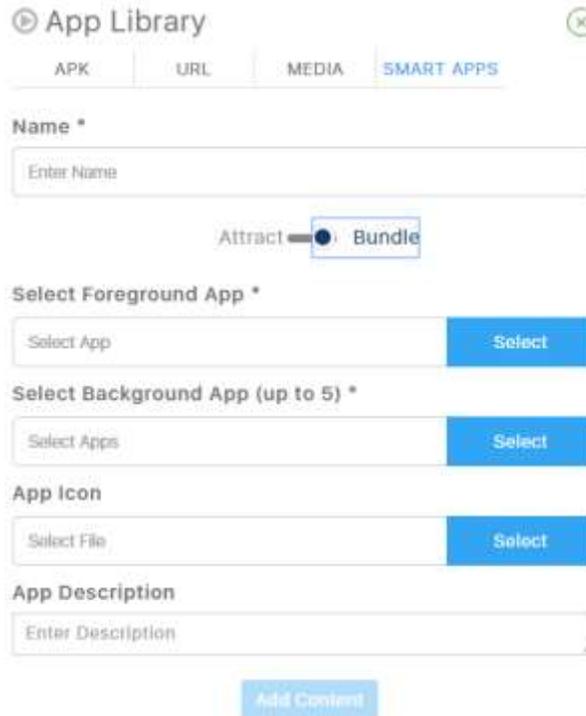
- i. Select 'Smart Apps' from the tabs under 'App Library'

The screenshot shows the 'App Library' interface with the 'SMART APPS' tab selected. The form contains the following elements:

- App Library** header with a close button (X).
- Navigation tabs: **APK**, **URL**, **MEDIA**, and **SMART APPS** (selected).
- Name *** text input field with placeholder 'Enter Name'.
- Attract** toggle switch (currently set to 'Attract') and **Bundle** option.
- Select Primary App *** dropdown menu with 'Select App' placeholder and a blue **Select** button.
- Select Secondary App *** dropdown menu with 'Select App' placeholder and a blue **Select** button.
- Attract Timer *** dropdown menu with '1 min' selected.
- App Icon** dropdown menu with 'Select File' placeholder and a blue **Select** button.
- App Description** text area with placeholder 'Enter Description'.
- Add Content** button at the bottom.

- ii. Enter the name of your Attract Loop
- iii. Select the content you want to deploy as the primary (this will be the main content)
 - 1. **NOTE:** Elo Android products running Android OS 7.1.2 and below do not support Google Play Services. If your application contains Google Play dependencies, unexpected behavior will occur.
 - 2. **NOTE:** Content must already be created prior to combining them as an Attract Loop or Bundle
- iv. Select your Secondary App (This will be the 'attract' feature)
- v. Set the timeout timer for your secondary app to display after inactivity on the primary app
- vi. Select your icon – if not, a colored block icon will be used as default
- vii. Add a description, if necessary

- viii. Select 'Add Content' – Your content will then be displayed in the App Library
- e. **Adding a Bundle**
 - i. Select 'Smart Apps' from the tabs under 'App Library'



The screenshot shows the 'App Library' interface with the 'SMART APPS' tab selected. The form contains the following elements:

- Name ***: A text input field with the placeholder 'Enter Name'.
- Attract**: A radio button group with 'Attract' and 'Bundle' options. The 'Bundle' option is selected.
- Select Foreground App ***: A dropdown menu with 'Select App' and a blue 'Select' button.
- Select Background App (up to 5) ***: A dropdown menu with 'Select Apps' and a blue 'Select' button.
- App Icon**: A dropdown menu with 'Select File' and a blue 'Select' button.
- App Description**: A text input field with the placeholder 'Enter Description'.
- Add Content**: A blue button at the bottom of the form.

- ii. Select 'Bundle'
- iii. Enter the name of your Bundle
- iv. Select your foreground app
 1. **NOTE:** Elo Android products running Android OS 7.1.2 and below do not support Google Play Services. If your application contains Google Play dependencies, unexpected behavior will occur.
 2. **NOTE:** Content must already be created prior to combining them as an attract loop or bundle
- v. Select your Background app(s)
- vi. Select your icon – if not, a colored block icon will be used as default
- vii. Add a description if necessary
- viii. Select 'Add Content' – Your content will then be displayed in the App Library

Content Deployment

EloView – NOTE: device(s) must have been added, and content must already be in the App Library.

1. Login to the EloView Portal – <https://manage.eloview.com>
2. Navigate to the 'Contents' tab
3. Locate the App you want to deploy to your device
4. Drag and Drop the content you want to deploy to your device



Android – NOTE: Elo Android products running Android OS 7.1.2 and below do not support Google Play Services. If your application contains Google Play dependencies, unexpected behavior will occur.

NOTE: You must be in Android Home mode (Android Desktop)

1. Load your desired content onto a USB flash drive
2. Plug flash drive into the USB slot of your device
3. Locate the files via File Explorer in Android
4. Install from Android File Explorer if it is an APK
 - a. You will be prompted to 'Allow installs from unknown sources'
5. Launch Application

Contact Information:

For technical support or help with this procedure, please call 844-435-6832 or email support@eloview.com. If not in the North American region, may also contact the technical support group for your area here: <http://support.elotouch.com/TechnicalSupport/ContactTechnicalSupport/>